

Finding SHA-1 Characteristics: General Results and Applications

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Abstract—So far, the complex characteristics needed for the recent collision attacks on members of the SHA family have been constructed *manually* by Wang *et al.* In this report, we describe a method to search for them *automatically*. It succeeds for many message differences and also for multi-block attacks. This answers open questions posed by many researchers in the field. As a proof of concept, we give a two-block collision for 64-step SHA-1 based on a new characteristic. The highest number of steps for which a SHA-1 collision was published so far was 58.

We also give a unified view on the expected work factor of a collision search and the needed degrees of freedom for the search. Until now, no clear view on these parameters was possible, especially in the prominent case of the recent results on SHA-1. As a result, our approach can exploit *all* available degrees of freedom.

I. INTRODUCTION

Shortcut attacks on the collision resistance of commonly used hash functions are differential attacks. In the differential cryptanalysis of ciphers, characteristics with arbitrary starting and ending differences spanning less than the full number of rounds and having a sufficient high probability allow faster than brute force key recovery attacks. This contrasts the situation in the case of collision attacks on hash functions. Here characteristics of high enough probability need to start and end with chaining input and output difference being zero, injected differences (via the message input) are expected to cancel out themselves.

Members of the MD4 hash function family like the widely used SHA-1 mix simple building blocks like modular addition, 3-input bit-wise Boolean functions and bit-wise XOR, combine them to steps and iterate these steps many times. High probability characteristics which are needed for fast collision search attacks exploit situations where differences with respect to one operation propagate with high probability through other building blocks as well. As an example, an XOR difference in the most significant bit of a word propagates with probability one through a modular addition. The best characteristics for SHA-1 are constructed such that these and similar effects are maximized. However they do not fulfill the requirement of zero differences at the chaining inputs/outputs which makes them not directly usable for fast collision search attacks. Earlier work on SHA-1 [2], [13] therefore consider characteristics which fulfill this requirement at the cost of a less optimal characteristic.

However, the fact that an attacker has complete control over

the message input, and thus control over the propagation of all differences in the first steps, gives more freedom in the choice of good characteristics. The probability of complex characteristics spanning the first steps which *connect* to a desired high probability characteristic does not affect the performance of a collision search. Hence, finding these complex *connecting characteristics* helps to improve the performance of collision search attacks. In the case of SHA-1, finding such characteristics made differential collision search attacks on the full SHA-1 possible in the first place. To reflect the fact that the desired characteristics to connect to have usually probability one in a linearized model of the hash function, they are referred to as *L-characteristics*. The connecting characteristics do not have this property, hence the name *NL-characteristics*.

So far, little is known about the construction of these connecting NL-characteristics. Wang *et al.* describe in their seminal paper [20] an approach which is based on following and manipulating differences *manually* [23] in combination with a great deal of experience and intuition. Follow-up work on SHA-1 [16] as well as on MD4 [9], MD5 [3], [7], [8], [15] and SHA-0 [10] all build up on the characteristics given in the papers of Wang *et al.* [17], [20], [21], [22]. The only exception is recent work by Schl affer and Oswald [14] on the conceptually much simpler MD4, where an algorithm for finding new characteristics given the same message difference as originally used by Wang *et al.* is reported. No one succeeded so far in showing a similar ability in the case of SHA-1. By employing a new method and using SHA-1 as an example, we show in this article that finding useful NL-characteristics is also possible in more complex hash functions. Even more so, our method works for many useful message differences, thus allowing many different attack scenarios.

As shown in informal presentations by Wang [18], [19], the actual shape/design of these connecting NL-characteristics interacts with speed-up techniques at the final-search stage. These techniques are referred to as message modification techniques and little details about them in the context of SHA-1 are publicly known so far. To sum up, two important methods (finding connecting NL-characteristics and message modification) are not fully understood, but heavily affect the actual collision-search complexity. Therefore, it currently seems impossible to reason about the limits of these techniques, other than improving on the current results in an ad-hoc manner. Hence the need for automated search tools as the

one presented in this paper.

Looking at the recent results of Wang *et al.* on SHA-1, we see that more degrees of freedom are needed for speedup-purposes. As mentioned in [18], message conditions and state variable conditions need to be fulfilled for that purpose. It is observed that “the available message space is tight”, which refers to the remaining degrees of freedom.

The new view we propose unifies the effect of all speed-up techniques. By calculating the expected number of collisions, given the degrees of freedom, we tackle questions related to optimization. If the goal is to find *one* collision, why should the used method allow to find more than that? The new view gives an attacker the ability to exploit *all* available degrees of freedom.

The remainder of the paper is structured as follows. Subsequently we define some notation in Table I. A short description of SHA-1 is given in Sect. II. We tackle the core of the problem in Sect. III, where we revisit the approach of finding collisions based on differential techniques. To do that, we generalize the concept of characteristics and introduce a new way to calculate the expected work to find a collision. Some examples are given there to illustrate the new concept. Based on that, in Sect. IV we finally describe a way to *automatically* find the complex NL-characteristics needed. Also there we give examples which illustrate its behavior. Applications of the described technique, like a two-block 64-step SHA-1 colliding message pair including all used characteristics and conditions are given in Sect. V. Sect. VI puts our contribution into the context of related and previous work. We conclude and survey future work in Sect. VII.

TABLE I
NOTATION

notation	description
$X \oplus Y$	bit-wise XOR of X and Y
ΔX	difference with respect to XOR
$X + Y$	addition of X and Y modulo 2^{32}
δX	difference with respect to modular addition
X	arbitrary 32-bit word
x_i	value of the i -th bit
X^2	pair of words, shortcut for (X, X^*)
M_i	input message word i (32 bits)
W_i	expanded input message word t (32 bits)
$X \lll n$	bit-rotation of X by n positions to the left, $0 \leq n \leq 31$
N	number of steps of the compression function

II. SHORT INTRODUCTION TO SHA-1

SHA-1 [11], as most dedicated hash functions used today, is based on the design principles of MD4. First, the input message is padded and split into 512-bit message blocks. An 80-step compression function is then applied to each of these 512-bit message blocks. It has two types of inputs: chaining input(160 bits) and message input (512 bits). Let $g(m, h)$ denote the compression function with message input m and chaining input h . The chaining input h_{n+1} for the next compression function is calculated by $h_n + g(m, h_n)$ (feed forward). The chaining variables for the first iteration

are set to fixed values (referred to as IV). The result of the last call to the compression function is the hash of the message. The compression function basically consists of two parts: the message expansion and the state update transformation.

1) *Message Expansion*: In SHA-1, the message expansion is defined as follows. The message is represented by 16 32-bit words, denoted by M_i , with $0 \leq i \leq 15$. In the message expansion, this input is expanded linearly into 80 32-bit words W_i . The expanded message words W_i are defined as follows:

$$W_i = M_i, \quad i = 0, \dots, 15$$

$$W_i = (W_{i-3} \oplus W_{i-8} \oplus W_{i-14} \oplus W_{i-16}) \lll 1, \quad i > 15.$$

2) *State Update Transformation*: The state update transformation starts from the chaining input (five 32-bit words) and updates them in 80 steps ($0, \dots, 79$) by using the word W_i and a step constant K_i in step i . A single step of the state update transformation is shown in Fig. 1. As it can be seen in Fig. 1,

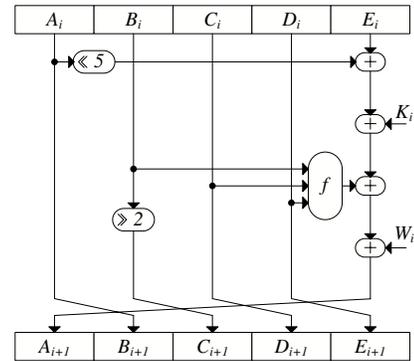


Fig. 1. One step of the state update transformation of SHA-1

in each step the function f is applied to the state variables B_i , C_i , and D_i . The function f depends on the step number: steps 0 to 19 (round 1) use f_{IF} and steps 40 to 59 (round 3) use f_{MAJ} . f_{XOR} is applied in the remaining steps (round 2 and 4). The functions are defined as:

$$f_{IF}(B, C, D) = B \wedge C \oplus \bar{B} \wedge D \quad (1)$$

$$f_{MAJ}(B, C, D) = B \wedge C \oplus B \wedge D \oplus C \wedge D \quad (2)$$

$$f_{XOR}(B, C, D) = B \oplus C \oplus D. \quad (3)$$

Note that $B_i = A_{i-1}$, $C_i = A_{i-2} \ggg 2$, $D_i = A_{i-3} \ggg 2$, $E_i = A_{i-4} \ggg 2$. This also implies that the chaining inputs fill all A_j for $-4 \leq j \leq 0$. Thus it suffices to consider the state variable A, which we will for the remainder of this paper.

III. COLLISION ATTACKS REVISITED

The objective of this paper is to develop a method to find SHA-1 characteristics which are suitable for collision attacks. However, in order to solve this problem, we first have to determine exactly what ‘suitable’ means in this context. In this section, we will therefore consider collision attacks and characteristics in a general setting, and analyze how the choice of the characteristic affects the work factor of the attack.

A. How Dedicated Collision Attacks Work

If we are given an n -bit hash function whose output values are uniformly distributed and use it to hash an arbitrary pair of messages, then we expect the hash values to collide with a probability of 2^{-n} . Hence, without knowing anything about the internals of the hash function, we should be able to find a collision after trying out 2^n pairs. Since any set of 2^n pairs will do, this approach can be turned into a birthday attack requiring only $2^{n/2}$ hash evaluations.

Instead of testing arbitrary pairs, dedicated collision attacks try to use the internal structure of the hash function to locate a special subset of message pairs which (1) are considerably more likely to collide than random pairs, and (2) can efficiently be enumerated. A particularly effective way to construct such subsets is to restrict the search space to message pairs with a fixed difference. The goal is to pick these differences in such a way that they are likely to propagate through the hash function following a predefined differential characteristic which eventually ends in a zero difference (a collision).

As was observed in [4], the probability for this to happen can be increased by restricting the subset even further and imposing conditions not only on the differences but also on the *values* of specific (expanded) message bits. Moreover, since the internal variables of a hash function only depend on the message (and not on a secret key as for example in block ciphers), we can also restrict the set of message pairs by imposing conditions on the state variables. Depending on their position, however, these conditions might have a considerable impact on the efficiency to enumerate the messages fulfilling them. This important point is analyzed in detail in Sect. III-C.

B. Generalized Characteristics

In order to reflect the fact that both the differences and the actual values of bits play a role in their attack, Wang *et al.* already extended the notion of differential characteristics by adding a sign to each non-zero bit difference (1 or -1). In this paper we generalize this concept even further by allowing characteristics to impose arbitrary conditions on the values of pairs of bits.

The conditions imposed by such a generalized characteristic on a particular pair of words X^2 will be denoted by ∇X . It will turn out to be convenient to represent ∇X as a set, containing the values for which the conditions are satisfied, for example

$$\nabla X = \{X^2 \mid x_7 \cdot x_7^* = 0, x_i = x_i^* \text{ for } 2 \leq i < 6, \\ x_1 \neq x_1^*, \text{ and } x_0 = x_0^* = 0\}.$$

In order to write this in a more compact way, we will use the notation listed in Table II. Using this convention, we can rewrite the example above as

$$\nabla X = [7?----x0].$$

TABLE II
POSSIBLE CONDITIONS ON A PAIR OF BITS

(x_i, x_i^*)	(0, 0)	(1, 0)	(0, 1)	(1, 1)
?	✓	✓	✓	✓
-	✓	-	-	✓
x	-	✓	✓	-
0	✓	-	-	-
u	-	✓	-	-
n	-	-	✓	-
1	-	-	-	✓
#	-	-	-	-
(x_i, x_i^*)	(0, 0)	(1, 0)	(0, 1)	(1, 1)
3	✓	✓	-	-
5	✓	-	✓	-
7	✓	✓	✓	-
A	-	✓	-	✓
B	✓	✓	-	✓
C	-	-	✓	✓
D	✓	-	✓	✓
E	-	✓	✓	✓

C. Work Factor and Probabilities

In this section we assume that we are given a complete characteristic for SHA-1, specified by $\nabla A_{-4}, \dots, \nabla A_N$ and $\nabla W_0, \dots, \nabla W_{N-1}$. Our goal is to estimate how much effort it would take to find a pair of messages which follows this characteristic, assuming a simple depth-first search algorithm which tries to determine the pairs of message words M_i^2 one by one starting from M_0^2 .

In order to estimate the work factor of this algorithm, we will compute the expected number of nodes in the search tree. But first we introduce some definitions.

Definition 1: The *message freedom* $F_W(i)$ of a characteristic at step i is the number of ways to choose W_i^2 without violating any (linear) condition imposed on the expanded message, given fixed values W_j^2 for $0 \leq j < i$.

We note that since the expanded message in SHA-1 is completely determined by the first 16 words, we always have $F_W(i) = 1$ for $i \geq 16$.

Definition 2: The *uncontrolled probability* $P_u(i)$ of a characteristic at step i is the probability that the output A_{i+1}^2 of step i follows the characteristic, given that all input pairs do as well, i.e.,

$$P_u(i) = P(A_{i+1}^2 \in \nabla A_{i+1} \mid A_{i-j}^2 \in \nabla A_{i-j} \\ \text{for } 0 \leq j < 5, \text{ and } W_i^2 \in \nabla W_i).$$

Definition 3: The *controlled probability* $P_c(i)$ of a characteristic at step i is the probability that there exists at least one pair of message words W_i^2 following the characteristic, such that the output A_{i+1}^2 of step i follows the characteristic, given that all other input pairs do as well, i.e.,

$$P_c(i) = P(\exists W_i^2 \in \nabla W_i : A_{i+1}^2 \in \nabla A_{i+1} \mid \\ A_{i-j}^2 \in \nabla A_{i-j} \text{ for } 0 \leq j < 5).$$

With the definitions above, we can now easily express the number of nodes $N_s(i)$ visited at each step of the compression function during a collision. Taking into account that the average number of children of a node at step i is $F_W(i) \cdot P_u(i)$, that only a fraction $P_c(i)$ of the nodes at step i have any

children at all, and that the search stops as soon as step N is reached, we can derive the following recursive relation:

$$N_s(i) = \begin{cases} 1 & \text{if } i = N, \\ \max \{N_s(i+1) \cdot F_W(i)^{-1} \cdot P_u^{-1}(i), P_c^{-1}(i)\} & \end{cases}.$$

The total work factor is then given by

$$N_w = \sum_{i=0}^N N_s(i).$$

Let us illustrate this with two examples on 64-step SHA-1. In the first example, shown in Table III, we consider a generalized characteristic which does not impose any conditions, except for a fixed IV value at the input of the compression function and a collision at the output. The values of $N_s(i)$ in the table tell us that the search algorithm is expected to traverse nearly the complete compression function 2^{160} times before finding a colliding pair.

In the example of Table IV, we force the state variables and the expanded message words to follow a given differential characteristic starting from the output of the 16th step (i.e., A_{16}, \dots, E_{16}). The most significant effect is that the five consecutive uncontrolled probabilities of 2^{-32} in the previous example move up to steps 11–15, where their effect on the number of nodes is completely neutralized by the degrees of freedom in the expanded message, resulting in a considerable reduction of the total work factor.

The examples above clearly show that small probabilities have a much larger impact on the work factor when they occur after step 16 (where $F_W(i) = 1$). Therefore, when constructing characteristics, we will in the first place try to optimize the probabilities in the second part of the compression function (steps 16 to $N - 1$), even if this comes at the cost of a significant decrease of probabilities in the first part.

IV. CONSTRUCTING CHARACTERISTICS

Having the necessary tools to estimate the work factor corresponding to any given generalized characteristic, we now turn to the problem of finding characteristics which minimize this work factor.

The search method presented in this section constructs characteristics by iteratively adding more conditions as long as it improves the work factor. During this process, two important tasks need to be performed: (1) determining when and where to add which condition, and (2) letting conditions propagate and avoiding inconsistent conditions. We first discuss the second problem.

A. Consistency and Propagation of Conditions

When analyzing the interaction of bit conditions imposed at the inputs and the outputs of a single step of the state update transformation, three situations can occur: (1) the conditions are inconsistent, (2) the conditions are consistent, and (3) the conditions are consistent, provided that a number of additional bit conditions are fulfilled as well (the conditions are said to propagate). This third case is illustrated in Table V, where the

conditions imposed on the expanded message words in the previous example propagate to the state variables. It should be noted that such consistency checks can be implemented in a very efficient way, thanks to the fact that bits at different bit positions only interact through the carries of the integer additions.

B. Determining Which Conditions to Add

A straightforward way to determine where to add conditions, is to run through all bit positions of every state variable and every expanded message word, to check which conditions can be added to improve the total work factor, and finally to pick the position and corresponding condition which yields the largest gain. This greedy approach works fairly well when the number of conditions in the characteristic is either small or large. However, for intermediate numbers of conditions, this approach tends to run into inconsistencies. In order to bridge this gap, we seem to need a different strategy. A simple rule that quickly leads to a solution in many cases is to randomly pick a bit position which is not restricted yet, and impose a zero-difference at this position. The combination of both approaches was used to generate the characteristic in Table VI.

V. APPLICATIONS

To illustrate our method, we give two applications. The first one is described in Sect. V-B. A characteristic for a two-block collision of SHA-1 reduced to 64 steps with the standard IV is presented. Additionally, we give a message pair which follows the described characteristic and collides. The search for it needs on average 2^{35} compression function computations, which compares favorably to the estimates given in [20]. Note that, to the best of our knowledge, not a single second block characteristics for SHA-0 or SHA-1 has been presented so far, neither in the literature nor in informal public talks. Hence the example we give is the first of its kind. Additionally, it is a collision for SHA-1 with the highest number of steps published (so far was 58). As a second example, we give an 80-step characteristic for two blocks. It can be found in the Appendix.

A. On the Choice of the Message Difference

The choice of the message difference determines the high-probability characteristics L_1 that is followed in the later part of the compression function. Refer to Fig. 2 for an illustration. In a first step, only ‘-’ and ‘x’ conditions are needed, *i. e.* we only allow XOR-differences. The signs of the differences as well as some values of bits are determined in a later stage of the attack.

As previous work shows [5], [12], [13], [20], it turns out that interleaving so-called local collisions (a disturbing and a set of correcting differences) is the best way to construct these high-probability characteristics in the case of SHA-1. In order to allow for a small work factor, we do not put restrictions on the output difference of the compression function. Thus, δh_1 will be nonzero. Good L-characteristics for variants of SHA-1 with other than 80 steps are usually shifted versions of

TABLE III
EXAMPLE 1, NO CONDITIONS

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
-4:	00001111010010111000011111000011					
-3:	01000000110010010101000111011000					
-2:	0110001011101011011100111111010					
-1:	1110111110011011010101110001001					
0:	01100111010001010010001100000001	????????????????????????????????	64	0.00	0.00	0.00
1:	????????????????????????????????	????????????????????????????????	64	0.00	0.00	0.00
...						
12:	????????????????????????????????	????????????????????????????????	64	0.00	0.00	0.00
13:	????????????????????????????????	????????????????????????????????	64	0.00	0.00	0.00
14:	????????????????????????????????	????????????????????????????????	64	0.00	0.00	32.00
15:	????????????????????????????????	????????????????????????????????	64	0.00	0.00	96.00
16:	????????????????????????????????	????????????????????????????????	0	0.00	0.00	160.00
17:	????????????????????????????????	????????????????????????????????	0	0.00	0.00	160.00
...						
59:	????????????????????????????????	????????????????????????????????	0	-32.00	0.00	160.00
60:	-----	????????????????????????????????	0	-32.00	0.00	128.00
61:	-----	????????????????????????????????	0	-32.00	0.00	96.00
62:	-----	????????????????????????????????	0	-32.00	0.00	64.00
63:	-----	????????????????????????????????	0	-32.00	0.00	32.00
64:	-----	????????????????????????????????	0	-32.00	0.00	32.00

TABLE IV
EXAMPLE 2, LESS MESSAGE FREEDOM, BETTER WORK FACTOR BY SPECIFYING A SUITABLE MESSAGE DIFFERENCE

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
0:	01100111010001010010001100000001	-xx-----	32	0.00	0.00	0.00
1:	????????????????????????????????	xxx-----x-x-x-	32	0.00	0.00	0.00
...						
7:	????????????????????????????????	-xx-----xx-x-	32	0.00	0.00	0.00
8:	????????????????????????????????	-xx-----x---xx	32	0.00	0.00	5.00
9:	????????????????????????????????	--x-----x---	32	0.00	0.00	37.00
10:	????????????????????????????????	xxx-----x---x-	32	0.00	0.00	69.00
11:	????????????????????????????????	-xx-----x-	32	-32.00	-29.00	101.00
12:	x-----	x-----x	32	-32.00	-31.00	101.00
13:	x-----	-----x	32	-32.00	-31.00	101.00
14:	-----	-----xx	32	-32.00	-31.19	101.00
15:	x-----xx	-x-----x-x-x-	32	-32.00	-27.83	101.00
16:	-----x-	-x-----x---	0	-7.00	-4.00	101.00
17:	x-----x-	xxx-----x-x-x-	0	-7.00	-2.00	94.00
18:	-----x-	x-x-----x---	0	-5.00	-3.00	87.00
19:	-----x-	x-----x---	0	-4.00	-3.00	82.00
...						
49:	-----x-	-----x---	0	-2.00	-1.00	7.00
50:	-----	x-----x-	0	-3.00	-2.00	5.00
51:	-----	-----x-	0	-1.00	-1.00	2.00
52:	-----	x-----	0	-1.00	-1.00	1.00
53:	-----	x-----	0	0.00	0.00	0.00
54:	-----	-----	0	0.00	0.00	0.00
...						
60:	-----	-----	0	0.00	0.00	0.00
61:	-----	-----	0	0.00	0.00	0.00
62:	-----	-----	0	0.00	0.00	0.00
63:	-----	-----	0	0.00	0.00	0.00
64:	-----	-----	0	0.00	0.00	0.00

TABLE V
PROPAGATION OF CONDITIONS IN EXAMPLE 2

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
0:	01100111010001010010001100000001	-xx-----	32	0.00	0.00	0.00
1:	??x-----	xxx-----x-x-x-	32	0.00	0.00	0.00
2:	?????????????????????????????x-	--x-----x---xx	32	0.00	0.00	0.00
3:	?????????????????????????????x-	x-xx-----x---	32	0.00	0.00	0.00
...						

each other. These effects have also been considered in previous work, thus we do not expand on this issue here. In order to turn such high probability characteristics, which actually describe a pseudo-near-collision, into a collision, NL-characteristics are needed. As illustrated in Fig. 2, a first NL-characteristic (NL_1)

is needed to connect from a zero-difference in the chaining variables to L_1 . After the feed-forward of the first block, we expect to have a modular difference $+d$ in the chaining variables.

However, this difference does not fit to the difference needed

TABLE VI
EXAMPLE 3, AFTER ADDING CONDITIONS TO MINIMIZE WORKFACTOR

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
0:	01100111010001010010001100000001	0uu01010110011010000111101110101	0	0.00	0.00	0.00
1:	n0n01010100000011010100000101000	unn00001000110100010110111u1u0n0	0	0.00	0.00	0.00
2:	00ulunnnnnnnnnnnnnnnnnnnnnnnn01u0	00n111010011001111111011n1011uu	0	0.00	0.00	0.00
3:	1000101001100100100111u11100u111	n0un011000011010110011010u111100	0	0.00	0.00	0.00
4:	u000u01n11uu010u11u10100101010u0	un0n011010010000100010110n1u01uu	0	0.00	0.00	0.00
5:	n01001000n100011n1n000101uu0n010	uu1n101011110011101110110n000u0	0	0.00	0.00	0.00
6:	010100110m0101u00100001000001100	10n1000011111100000000000010011	0	0.00	0.00	0.00
7:	1011111unnnnnnnnnn100000nu101n10	1nu0100000010111001----001nu01u1	4	-1.00	0.00	0.00
8:	n1100110111000000101---00110nu00	0nu1101110111-----u0011nu	12	-8.00	0.00	0.00
9:	n0101001000011101110---n10111n	11u1100001111-----0u100111	11	-0.13	0.00	0.00
10:	n011010010111-----000000n0	nnn111101-----n1010u0	16	-4.00	-0.68	0.68
11:	u0110101011-----n1100100	1un1001-0-----0011u1	18	-6.00	-1.68	5.36
12:	u0010100101-----0-110001	u10110-0-0-----11000u	18	-11.00	-2.96	17.36
13:	u11100101110010-----0100000	0010010100000-----u00101	13	-4.00	-2.42	24.36
14:	01110011011111-----11000	1001000111111-----1001uu	11	-3.00	-2.00	33.36
15:	u1010110101-1-----1001uu	0n110-0-----n0n00n0	19	-10.14	-0.14	41.36
16:	110001100000000-----110n0	1u0100101000-----u100100	0	0.00	0.00	50.22
17:	u000111011-----11u1	unn11101000000-----n0n10n1	0	-0.22	-0.21	50.22
18:	11101-----1001	n1u0-1-----01100101	0	-1.00	-0.48	50.00
19:	--0-----1u1	u00110-0-----n101011	0	-1.00	-0.54	49.00
20:	---0-----1--	10u00-1-1-----011100n	0	0.00	0.00	48.00
21:	-----u	00n--0-----nu01010	0	0.00	0.00	48.00
22:	-----	n1000-0-----010010u	0	-1.00	-1.00	48.00
60:	-----	-----0-----	0	0.00	0.00	0.00
61:	-----	-----1-0-----	0	0.00	0.00	0.00
62:	-----	-----1-1-----	0	0.00	0.00	0.00
63:	-----	-----0-----	0	0.00	0.00	0.00
64:	-----	-----	0	0.00	0.00	0.00

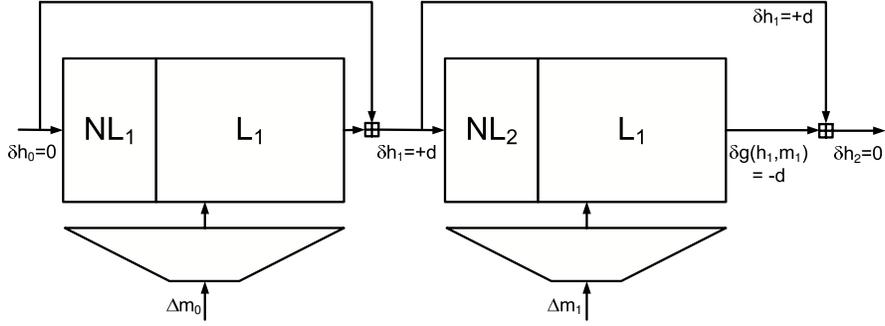


Fig. 2. Two-block approach to produce collisions

to directly connect to the same L-characteristic used in the first block. Regardless of that, we want to follow this L-characteristics in the second block again (with the exception of different signs for some differences). The reason is that we want to cancel out the expected low-weight difference after the last step of the second block with the difference that is fed forward. We require

$$\delta g(h_1, m_1) + \delta h_1 = 0.$$

Thus, a new NL-characteristic (NL_2) for the second block is needed, taking into account the difference between δh_0 and δh_1 . Note that with the ability to find these general NL-characteristics NL_1 and NL_2 , characteristics covering more than two blocks do not improve the work factor.

In [20], [22], examples for NL-characteristics are given which connect to a previously selected L-characteristic in the first block. It is commonly assumed that finding these NL-

characteristics was based on experience and intuition, and done manually. Based on Sect. III and IV, we describe applications for an *automatic* search for suitable NL-characteristics, which succeeds for the first and the second block.

B. A Two-block Collision for 64-step SHA-1

Herein we present a collision for 64-step SHA-1 using two message blocks. Using our current methods, we have an expected work factor of about 2^{35} compression function evaluations to find it. We used the SHA-1 implementation of OpenSSL 0.9.7g as a means of comparison, which can do about 2^{19} compression functions per second on our PC.

Table VIII and IX detail the used characteristic for the first block and the second block respectively (see Sect. III-B for an explanation of the notation). In Table VII, we give the two colliding messages. First, the 16 words for the first message block as well as the 16 words for the second message block are given. Next, the two message blocks of the second message

TABLE VII

EXAMPLE OF A 64-STEP COLLISION USING THE STANDARD IV

i	Message 1, first block			
1-4	63DAEFDD	30A0D167	52EDCDA4	90012F5F
5-8	0DB4DFB5	E5A3F9AB	AE66EE56	12A5663F
9-12	D0320F85	8505C67C	756336DA	DFFF4DB9
13-16	596D6A95	0855F129	429A41B3	ED5AE1CD
i	Message 1, second block			
1-4	3B2AB4E1	AAD112EF	669C9BAE	5DEA4D14
5-8	1DBE220E	AB46A5E0	96E2D937	F3E58B63
9-12	BE594F1C	BD63F044	50C42AA5	8E793546
13-16	A9B24128	816FD53A	D1B663DC	B615DD01
i	Message 2, first block			
1-4	63DAEFDE	70A0D135	12EDCDE4	70012F0D
5-8	ADB4DFB5	65A3F9EB	8E66EE57	32A5665F
9-12	50320F84	C505C63E	B5633699	9FFF4D9B
13-16	596D6A96	4855F16B	829A41F0	2D5AE1EF
i	Message 2, second block			
1-4	3B2AB4E2	EAD112BD	269C9BEE	BDEA4D46
5-8	BDBE220E	2B46A5A0	B6E2D936	D3E58B03
9-12	3E594F1D	FD63F006	90C42AE6	CE793564
13-16	A9B2412B	C16FD578	11B6639F	7615DD23
i	XOR-difference for both blocks			
1-4	00000003	40000052	40000040	E0000052
5-8	A0000000	80000040	20000001	20000060
9-12	80000001	40000042	C0000043	40000022
13-16	00000003	40000042	C0000043	C0000022
i	The colliding hash values			
1-4	A750337B	55FFFDBB	C08DB36C	0C6CFD97
5	A12EFFE0			

are given in the same way. The colliding message has the same XOR difference in both blocks, which is also given in the Table. Note that we do not consider padding rules in our example, which would simply mean adding a common block to both messages after the collision.

1) *Choosing the message difference, picking L_1* : As mentioned in Sect. V-A, the choice of the message difference reduces to the choice of suitable perturbation patterns. In general, differences in rounds 40-59 are minimized because there the propagation of XOR-differences through f_{MAJ} is not deterministic. It turns out that good L-characteristics for variants of SHA-1 with other than 80 steps are usually shifted versions of each other. In the case of our 64-step example, compared to the L-characteristic chosen by Wang *et al.* [18], the best shift offset turns out to be 16.

2) *Finding NL_1* : Given the message difference and the desired L-characteristic, we use the method described in Section IV to find a connecting NL-characteristic.

3) *Searching for the first message pair*: Using the characteristic as presented in Table VIII as a starting point, we search through the remaining message pairs. Note that the actual work is less than expected in the first block since we do not care about the conditions in the last step.

4) *Finding NL_2* : Given the value after the feed-forward of the first block, we have all 160 conditions for $\nabla A_{-4}, \dots, \nabla A_0$. Now we start again to search for a connecting NL-characteristic. The only difference is that we adjust signs in a way to make sure that differences are canceled out after the feed-forward of the second block if the L-characteristic is followed until the last step of the compression function.

5) *Searching for the second message pair*: Using the characteristic as presented in Table VIII as a starting point, we

again search through the remaining message pairs.

VI. COMPARISON WITH PREVIOUS WORK

In order to put our contribution into perspective, we compare it with related previous work.

1) *On finding suitable characteristics*: In 1998, the pioneering work of Chabaud and Joux [4] resulted in a collision-search attack on an earlier version of SHA-1 (termed SHA-0). Their attack is based on L-characteristics they found. The Hamming weight of these characteristics (or a part of it) was used as a rough estimate of the attack complexity. However, the details depend on the positions of all differences. For each difference, the sign, the step in which it occurs, the bit-position within the word as well as its relative position to neighboring differences influence its impact on the attack complexity. A general and practical way to calculate this impact was described in Sect. III-C.

In 2005, Rijmen and Oswald reported an attack on step-reduced SHA-1 [13], which is based on L-characteristics as well. Also the complexity of a collision search on SHA-0 was improved, by using the neutral-bit technique [1] and a multi-block approach [2]. Note that the attack on SHA-0 [2] employed four message blocks. Using the presented method of automatically finding complex characteristics, we eliminate the need for more than two blocks for an efficient collision-search attack.

Recent results of Wang *et al.* [20], [22] describe further major improvements. By employing the multi-block technique as described in Sect. V-A, together with the ability to manually find NL-characteristics, attack costs are improved by many orders of magnitude. As shown in Sect. V, our method can be used to automatically reach the same goal. This also answers the question left open in [16]. Since the NL-characteristic for the second block (NL_2) depends on the chosen message pair for the first block, this also prevents a manual search for new characteristics in the middle of a collision search.

The only related work which also aims for automatic search for complex characteristics is by Schl affer and Oswald [14] on MD4. Their method is very different to ours. It assumes a fixed differential behavior of the function f and limits carry extensions to only a few bit positions to reduce the search space. Thus it is not easy to extend it to more complex hash functions since these restrictions are too strict. Our method is not restricting anything, but is still practical.

2) *On the cost of the final search*: In previous work, the cost of the attack is further improved by a technique called message modification. The ideas developed in Sect. III and IV can also be used for similar improvements. Both the originally published results by Wang *et al.* [20] as well as work by Sugita *et al.* [16] give rough estimates for the cost of message modification: 2^1 and 2^2 message compression function evaluations (c_g), respectively. Sugita *et al.* also give a different trade-off. By using Gr obnerbasis-methods they reduce the number of trials significantly at the cost of increased message modification costs. Overall, this method does not lead to improvements in practice.

Note that for the recently announced but to the best of the authors knowledge unpublished improvements of the complexity of the collision search for full SHA-1 [18] (from 2^{69} to 2^{63}), no message modification costs are given, thus we lack comparability here.

Our approach can be seen as a trade-off towards very fast trials without the overhead of expensive message modification. Indeed, we measured the cost of one trial to be $2^{-2} \cdot c_g$. Note that the neutral-bit technique [1], [2] can also be seen as a trade-off in this direction. However, as reported in [1], only a small fraction (one out of eight in the simpler case of SHA-0) of the trials conforms to a previously selected characteristic. Comparing the neutral-bit technique to our method, we observe two differences. Firstly, instead of a small fraction, we can be sure that every trial will conform to the characteristic we select. Secondly we don't rely on randomly generating message pairs which conform to a previously selected characteristic to bootstrap the final search. Instead we can exploit the available degrees of freedom in a sensible way.

3) *On exploiting degrees of freedom:* In Sect. III-C, we described a method to calculate the expected number of collisions given a particular characteristic. Thus we can make a sensible use of degrees of freedom up to an optimal point. In fact, also this distinguishes our approach from all previous work.

VII. CONCLUSIONS AND FUTURE WORK

We described, for the first time, a computer-implementable method to search for complex characteristics as needed in the effective cryptanalysis of hash functions of the MD4 family like SHA-1. The results are encouraging, since the method works for many message differences. To show that, we gave the characteristics needed for a 64-step and an 80-step two-block collision of SHA-1. Furthermore, for the first time an actual collision for 64-step SHA-1 is produced, with an expected work factor of 2^{35} compression function computations.

We also tackled issues like work factors or degrees of freedom and put them into a precise framework. Thus an optimal exploitation of available degrees of freedom gets possible for goals like fast collision search.

Future work includes optimization of the found characteristics for different final search strategies, or the application of the described technique to other hash functions. Given the increased design complexity of members of the SHA-2 family compared to SHA-1, an automatic approach as described in our article seems to be highly beneficial for the analysis of these hash functions.

Given the ability to automatically incorporate some differences from the chaining variables at the start of the compression function, applications such as meaningful collisions or speeding up techniques like herding attacks [6] are also future work.

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APPENDIX

In this Appendix, we give an example characteristics for a 2-block 80-step collision. In Table X, we give an alternative characteristic for the first block for an 80-step collision. In a multi-block collision search, the NL-characteristic of the second block depends on the message pair chosen for the first block. Despite that, we give an example of an NL-characteristic for the second message block of an 80-step characteristic in Table XI as well. We assume that one among the most likely XOR-difference appears after the feed-forward at the output of the first compression function, which is *e. g.* $(A', B', C', D', E') = (0, 00000040, 0, 0, 00000008)$. In contrast to specifying the actual chaining variables at the input of the second block, we give conditions which need to be satisfied by these chaining variables. Note that the characteristic for the second block only serves as an illustration. The actual characteristic needs to take into account the pair of chaining variables after the first block. Since NL-characteristics are strongly related to the chaining variables they start with, it might look different.

TABLE VIII
 CHARACTERISTIC USED FOR THE FIRST BLOCK OF THE 64-STEP COLLISION

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
-4:	000011110100101111000011111000011					
-3:	01000000110010010101000111011000					
-2:	01100010111010110111001111111010					
-1:	1110111110011011010101110001001					
0:	01100111010001010010001100000001	011000111101101011101111110111nu	0	0.00	0.00	1.07
1:	0000001110001111100010001001000n	0n1100001010000011010-010u1n01u1	1	0.00	0.00	1.07
2:	0n0010010100001010110-00011u0un0	0u01001011101101----11011n100100	4	-3.00	0.00	2.07
3:	1u10100001110010100-1un110nuu110	umn1000000000-1001----10u0u11u1	5	-4.00	0.00	3.07
4:	1un0010110011110un1100-0n1n11nu1	n0n01101101101001-01111-10110101	2	-2.00	0.00	4.07
5:	n1u10110101un00010nu10u111000010	u1100101101000111111----1n101011	4	-4.00	0.00	4.07
6:	100u100u01111nu00u1110nu111u1un1	10u01110011001101-1-----101011n	7	-5.00	0.00	4.07
7:	rn1100101n1101011-1111-11u1001u0	00n100101010-101-----100nu11111	7	-5.00	0.00	6.07
8:	01110111001100u00010--0n11110u11	u101000001100--00---11-000010u	7	-6.00	0.00	8.07
9:	1n1u000101uuu0uu1110-1010n110n0	1n00010100000101-100--10-u1111n0	4	-3.00	0.00	9.07
10:	1011000101n11111n111u-01n00un100	nu1101010110001--011----1u0110un	6	-5.00	0.00	10.07
11:	n1n1100100011000-0-----0110101	1u011111111111111-----0u110n1	9	-9.00	0.00	11.07
12:	00110100000011110110000110011000	010110010110110101101--1-0101nu	4	-3.00	0.00	11.07
13:	010000000001000000111100-011000	0n001000010101-----n1010n1	11	-4.00	0.00	12.07
14:	10011000100011000-0-----0110101	nu00001010011-----1n1100uu	11	-2.00	0.00	19.07
15:	1101101011111--1-----00010n	uu101101010-1-1-----1-1n011n1	11	-0.07	0.00	28.07
16:	11111100-----0-0111	1101001010100-----1010101u	0	-1.00	-1.00	39.00
17:	0000-----1-1111	1u0011100111-----111011u0	0	-1.00	-0.99	38.00
18:	----0-----01u-	un00111011-0-0-----0n0011nu	0	0.00	0.00	37.00
19:	-----n	1u1100011111-----1un011n0	0	0.00	0.00	37.00
20:	-----	n1101001100-----011000n	0	-1.00	-1.00	37.00
21:	-----n-	1u1000110-1-0-----0u1000n0	0	-2.00	-2.00	36.00
22:	-----n-	1n011010011-----0u0110n1	0	-2.00	-2.00	34.00
23:	-----	0n10011011-----011111n0	0	-1.00	-1.00	32.00
24:	-----	00101001-0-0-----001010n1	0	-1.00	-1.00	31.00
25:	-----n-	0001110111-----1u100100	0	0.00	0.00	30.00
26:	-----	n00010000-----0-11111n1	0	-1.00	-1.00	30.00
27:	-----	n001111-1-1-----11101010	0	0.00	0.00	29.00
28:	-----	u10111110-----11001n0	0	-1.00	-1.00	29.00
29:	-----n-	n0011100-----1u110010	0	0.00	0.00	28.00
30:	-----	001010-1-1-----101010110	0	-2.00	-2.00	28.00
31:	-----n-	u0110101-----0u110111	0	0.00	0.00	26.00
32:	-----	u101001-----011111010	0	-2.00	-2.00	26.00
33:	-----u-	00010-1-0-----110n100000	0	0.00	0.00	24.00
34:	-----	u011010-----001101110	0	-2.00	-2.00	24.00
35:	-----n-	101111-----010u111001	0	0.00	0.00	22.00
36:	-----	n111-1-1-----1010110u0	0	-1.00	-1.00	22.00
37:	-----	110110-----100000000	0	0.00	0.00	21.00
38:	-----	n1001-----010111110	0	0.00	0.00	21.00
39:	-----	u11-0-1-----101101011	0	0.00	0.00	21.00
40:	-----	01010-----01011100	0	0.00	0.00	21.00
41:	-----	1011-----100100000	0	0.00	0.00	21.00
42:	-----	00-0-0-----100111001	0	0.00	0.00	21.00
43:	-----	1101-----001111011	0	0.00	0.00	21.00
44:	-----	011-----10010000	0	0.00	0.00	21.00
45:	-----	1-1-0-----101111000	0	0.00	0.00	21.00
46:	-----	110-----1011010010	0	0.00	0.00	21.00
47:	-----	01-----101011000	0	0.00	0.00	21.00
48:	-----	-0-0-----101100001	0	0.00	0.00	21.00
49:	-----	10-----1101010111	0	0.00	0.00	21.00
50:	-----	0-----1010101n11	0	-1.00	-1.00	21.00
51:	-----n-	0-1-----10u100011-	0	0.00	0.00	20.00
52:	-----	1-----001000u11	0	-1.00	-1.00	20.00
53:	-----	-----110111n00u	0	-2.00	-2.00	19.00
54:	-----n--	-1-----u111011-u	0	-1.00	-1.00	17.00
55:	-----	-----101010u00u	0	-1.00	-1.00	16.00
56:	-----	-----0111n10u-	0	-2.00	-1.91	15.00
57:	-----n---	0-----u111000-u-	0	-1.00	-1.00	13.00
58:	-----	-----0-1010un1u-	0	-2.00	-1.83	12.00
59:	-----u--	-----1n01n1lu--	0	-2.00	-1.87	10.00
60:	-----n---	-----u-11000xu-0	0	-2.00	-1.00	8.00
61:	-----	-----0000n0lux-	0	-2.00	-1.00	6.00
62:	-----	-----1000n00n-x-	0	-3.00	-1.89	4.00
63:	-----n---	-----u-10010-n-n-	0	-1.00	-1.00	1.00
64:	-----	-----				

TABLE IX
THIRD CHARACTERISTIC USED FOR THE SECOND BLOCK OF THE 64-STEP COLLISION

i	∇A_i	∇W_i	F_W	$P_u(i)$	$P_c(i)$	$N_s(i)$
-4:	11110011111100010000010000n10011					
-3:	01101110111000001010001110011101					
-2:	11001011101100100011110111000100					
-1:	1001011011110100100111001n110101					
0:	10100000000111101110010101101000	0011101100101010101101-0111000nu	1	0.00	0.00	1.24
1:	1111001001110010110010-10000n1nu	1n1010101101000---0100101u1n11u1	3	-3.00	0.00	2.24
2:	uu10001001100001000001nu01un01u0	0u1001101001110010011--11n101110	2	-2.00	0.00	2.24
3:	0u10010110111100000nmmn01011u1nn	nun1110111101010010011010n0u01n0	0	0.00	0.00	2.24
4:	0nu1110110110n0010uuuu0uuuu1u10	n0n11101101111100010001000001110	0	0.00	0.00	2.24
5:	1000111nu111u0001n11111100100001	u01010110100011010-00101-u100000	2	-1.00	0.00	2.24
6:	u11110un101n0u0111-1011n010u1010	10n1011011100-10110---10011011u	5	-2.00	0.00	3.24
7:	u001u1nn0101011100n--0u011n111	11u10011111001---00-0-10uu00011	6	-4.00	0.00	6.24
8:	1n010101001u01n10000-0-11000u011	u0111110010110---0---1-001110n	9	-7.00	0.00	8.24
9:	01001u1n10100110100101-1-u10100	1n11110101100-----u0001n0	12	-10.00	0.00	10.24
10:	uuuuuuuuuuuuuuuuuuuu--1100u011	nu01000011000100-----n1001nu	9	-8.00	0.00	12.24
11:	0100111011111100011111un-0111100	1n00101101111001001-----1n001u0	6	-6.00	0.00	13.24
12:	11000000101111111111111111u110	101010011011001001000--001010mn	3	-2.00	-1.00	13.24
13:	0110000101111111111111--0110110n	1n000001011011111-----n1110u0	8	-2.24	0.00	14.24
14:	010111110011010110-----010u0	uu01000110110-----1u0-11mn	12	-4.00	0.00	20.00
15:	01010010010000010-----00nu	un110110000-0-0-----1-0n000n1	11	-1.00	0.00	28.00
16:	001001001011-----10010	1100010100000-----1101001n	0	0.00	0.00	38.00
17:	100000-----1000	0n110111101-----11-001u1	0	-1.00	-0.99	38.00
18:	----0-----0u1	mn11101111-0-1-----0n0010nu	0	0.00	0.00	37.00
19:	-----n	0u1100011010-----1un000n1	0	-1.00	-1.00	37.00
20:	-0-----	n0101010011-----11-10110n	0	-1.00	-1.00	36.00
21:	-----n-	1u0001000-0-0-----0u1000n1	0	-1.00	-1.00	35.00
22:	-----n-	0n010001010-----0u-011n1	0	-2.00	-2.00	34.00
23:	-----	1n10010111-----00101n1	0	-1.00	-1.00	32.00
24:	-----	11011111-0-1-----000101n1	0	-1.00	-1.00	31.00
25:	-----n-	0010000100-----0u010000	0	0.00	0.00	30.00
26:	-----	u10011101-----001000u0	0	-1.00	-1.00	30.00
27:	-----	n100100-0-0-----01010001	0	0.00	0.00	29.00
28:	-----	u11001101-----0-0-100m0	0	-1.00	-1.00	29.00
29:	-----n-	n1111011-----1u110000	0	0.00	0.00	28.00
30:	-----	100110-1-1-----00-00100	0	-2.00	-2.00	28.00
31:	-----u-	u0000101-----1n000111	0	0.00	0.00	26.00
32:	-----	u011010-----0001111100	0	-2.00	-2.00	26.00
33:	-----n-	11111-0-0-----0-u100101	0	0.00	0.00	24.00
34:	-----	u011010-----0-0000000	0	-2.00	-2.00	24.00
35:	-----u-	100100-----010n011010	0	0.00	0.00	22.00
36:	-----	n100-0-1-----0-1-11010n0	0	-1.00	-1.00	22.00
37:	-----	010111-----100001001	0	0.00	0.00	21.00
38:	-----	u0001-----0-0001101	0	0.00	0.00	21.00
39:	-----	u00-0-0-----101010100	0	0.00	0.00	21.00
40:	-----	11110-----010000101	0	0.00	0.00	21.00
41:	-----	0011-----011010010	0	0.00	0.00	21.00
42:	-----	00-1-0-----01-001100	0	0.00	0.00	21.00
43:	-----	1010-----001111100	0	0.00	0.00	21.00
44:	-----	000-----11-0011100	0	0.00	0.00	21.00
45:	-----	0-1-0-----1-1100101	0	0.00	0.00	21.00
46:	-----	000-----0---010010	0	0.00	0.00	21.00
47:	-----	11-----001010101	0	0.00	0.00	21.00
48:	-----	-0-0-----1100111001	0	0.00	0.00	21.00
49:	-----	10-----0-1111110	0	0.00	0.00	21.00
50:	-----	0-----11-1100n10	0	-1.00	-1.00	21.00
51:	-----n-	1-0-----10u010110-	0	0.00	0.00	20.00
52:	-----	1-----0000001u10	0	-1.00	-1.00	20.00
53:	-----	-----011011n10u	0	-2.00	-2.00	19.00
54:	-----n--	-1-----u-11011-u	0	-1.00	-1.00	17.00
55:	-----	-----111011u01u	0	-1.00	-1.00	16.00
56:	-----	-----01-00n10u-	0	-2.00	-1.91	15.00
57:	-----n---	1-----u101111-u-	0	-1.00	-1.00	13.00
58:	-----	-----10-00un0u-	0	-2.00	-1.83	12.00
59:	-----u--	-----0n01u11u--	0	-2.00	-1.87	10.00
60:	-----u---	-----n-0-111xu-0	0	-2.00	-1.00	8.00
61:	-----	-----0100u01ux-	0	-2.00	-1.00	6.00
62:	-----	-----0-u11n-x-	0	-3.00	-1.89	4.00
63:	-----u---	-----n-10110-u-n-	0	-1.00	-1.00	1.00
64:	-----					

TABLE X
CHARACTERISTIC FOR THE FIRST BLOCK OF AN 80-STEP COLLISION

Step	A	W
-4	00001111010010111000011111000011	
-3	01000000110010010101000111011000	
-2	0110001011101011011100111111010	
-1	1110111110011011010101110001001	
0	01100111010001010010001100000001	u1n0000001001010001101011001--un
1	n1n1111111111101100111001001-0u	01n110010111011010101001-1un001-
2	11n0000000000010unnnnnnnn11n1-	0nn1001011001001001111010--10--1
3	10nnnnnnnnnnnnnnnnnn00n010nu-0	uuu--111101110010001-----u1u0u-
4	0010-00000000000000-u-u00n1un0n	11n-101110101-----000-----n001nn
5	01--10000000000000111--1111nnn	n1nu-----0-n0-----
6	u-111-----n-10-0u11	nn0u-----u1n--nn
7	101-----100n-11	nn1u-----u--u-
8	--0-----1--n-10	00n-----0
9	n--0-----0-u-	1nn-----nn--u0
10	0-1-----0-1-	1nu-----u--nu
11	0-0-----1-n-	11u-----u--01
12	1-----n-	nun-----u-1-u1
13	-----	1un-----0-u0
14	0-----	u11-----0--u
15	-----1-un	000-----n----0

TABLE XI
CHARACTERISTIC FOR THE SECOND BLOCK OF AN 80-STEP COLLISION

Step	A	W
-4	-----n----	
-3	-----1--1--	
-2	-----0-----1-	
-1	000000000000-----1-1-u-11111	
0	0111111111111111--1--1-10--00101	n0u-----nn
1	u00uuuuuuuuuuuuuuuuuuu10nn1u	--u-----uu--0
2	10u-0010001011000010n10n00n10u0n	0un-----
3	0n000101111111n011u111n1u010n110	uun-110111001-----n-u-n0
4	1n1001u1111n111-0-1-0n11100-0-n1	01u00-0100-0-1-----u--un
5	0nnnnnnnnnnnnnn-0-0--01u0-u-00	u1un0-----1--n001-1-
6	1010111111111-11100-un-1-nu0nn0-	nu0n--11-0000-----n-n--un
7	0100111110000011111--000--011-10	uu0n-----u11-u0
8	u10-----110--101-01	00u-----0
9	u-1-----n--u-n-	1nn-----uu-u1
10	0-----1--u-	0uu-----n--uu
11	--1-----0--1-1-	00n-----u--1-
12	1-----0--	nnu-----u--u1
13	-----0u-	1uu-----n-
14	0-----1--	u11-----0--u
15	0-----0-n	101-----u----